



M Type: WOODEN DOOR **M**
No.: 1


Wounds: 2D12
Move: 0
Weapon Skill: 0
Strength: 0
Toughness: D6
Attacks: 0

Opponent's WS	1	2	3	4	5	6	7	8	9	10
To Hit Foe										


Each bash on the door makes noise that could alarm monsters.



On a roll of 1 or 2 a monster appears.



EVENT



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